GAMING RETRO TECH NEWS

GAMER

Franchise Special

15th October 2024

GAMING
RETRO
TECH
NEWS

GAMER

DISHONORED™

Franchise Special

15th October 2024

DISHONORED
GAMER
Timeline
Dishonored (2012)
Dishonored DLC:
The Knife of Dunwall (2013)
The Brigmore Witches (2013)
Dishonored 2 (2016)
Dishonored:
Death of the Outsider (2017)
2021 Deathloop
DISHONORED

DISHONORED GAMER

Dishonored (2012)

Dishonored is a series of action-adventure games developed by Arkane Studios and published by Bethesda Softworks.

The franchise started in 2012 with Dishonored.

Dishonored is a series of action-adventure games played from a first-person perspective.

DISHONORED GAMER

Dishonored (2012)

In the games, the player explores vast levels to assassinate different targets or complete quests.

The player assumes control of an assassin who has access to various supernatural powers, which can be used to navigate a level and defeat enemies.

DISHONORED

DISHONORED GAMER

Dishonored (2012)

The series is often praised for its steampunk and diesel-punk-inspired design.

Arkane Studios added that the games were inspired by the Victorian style, drawing references from early 1800 to the early 20th century.

DISHONORED

DISHONORED GAMER

Dishonored (2012)

Dishonored is set in the Empire of the Isles, in a world where technology and supernatural magic co-exist.

In the first game, Royal Protector Corvo Attano is framed for the assassination of Empress Jessamine Kaldwin.

DISHONORED

DISHONORED GAMER

Dishonored (2012)

He allies with the Loyalists—a resistance group fighting to reclaim Dunwall, and the Outsider, a supernatural being who grants him magical powers, to restore Kaldwin's daughter, Emily, to the throne.

DISHONORED

DISHONORED GAMER

Dishonored (2012)

Dishonored was released in October 2012 for PlayStation 3, Windows, and Xbox 360.

Dishonored received very positive reviews from critics and became one of the best-selling video games of 2010.

DISHONORED

DISHONORED GAMER

Dishonored (2012)

Arkane Studios released two downloadable content packs,

The Knife of Dunwall

and

The Brigmore Witches.

DISHONORED

DISHONORED 2 GAMER

Dishonored 2 (2016)

In Dishonored 2, the witch Delilah Copperspoon, who claims to be Jessamine's older half-sister and the successor to the throne, topples Emily's rule.

The player, who assumes control of either Corvo or Emily.

DISHONORED 2

DISHONORED 2 GAMER

Dishonored 2 (2016)

The game was released in November 2016 for PlayStation 4, Windows, and Xbox One.

Dishonored 2 received very positive reviews upon release.

DISHONORED 2

DISHONORED
DEATH OF THE OUTSIDER™

GAMER

Dishonored: Death of the Outsider.

Dishonored Death of the Outsider is a Dishonored 2 standalone expansion.

In the game, assassin Billie Lurk seeks assassin Daud as they set out to eliminate the Outsider.

It is not a full sequel to Dishonored 2 as the game is shorter, more linear and more focused.

DISHONORED
DEATH OF THE OUTSIDER™

DISHONORED
DEATH OF THE OUTSIDER

GAMER

Dishonored: Death of the Outsider

Dishonored Death of the Outsider was released in September 2017 for PlayStation 4, Windows, and Xbox One.

The game received generally positive reviews upon release.

DISHONORED
DEATH OF THE OUTSIDER

DISHONORED™ ARTWORK

GAMER

DISHONORED™ ARTWORK

GAMER

DISHONORED™

DISHONORED™ ARTWORK

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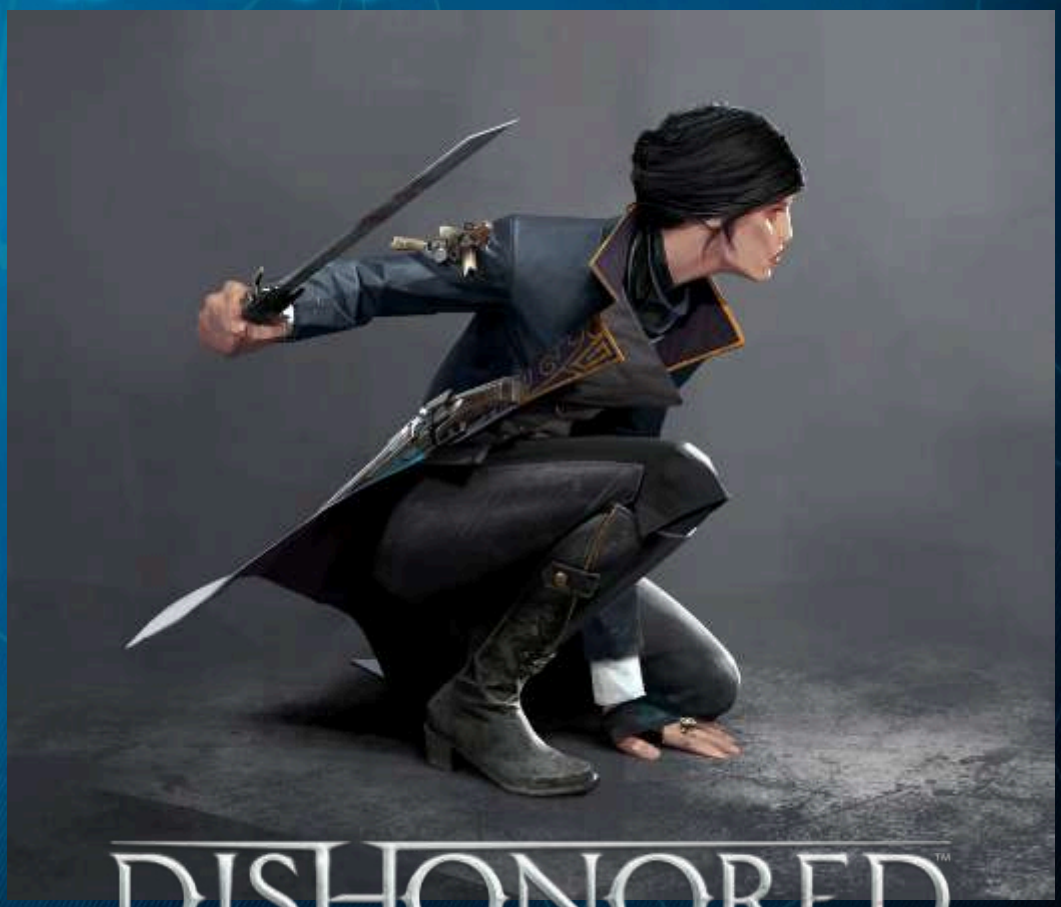
DISHONORED™

DISHONORED™ ARTWORK

GAMER



DISHONORED™ ARTWORK

GAMER

DISHONORED™

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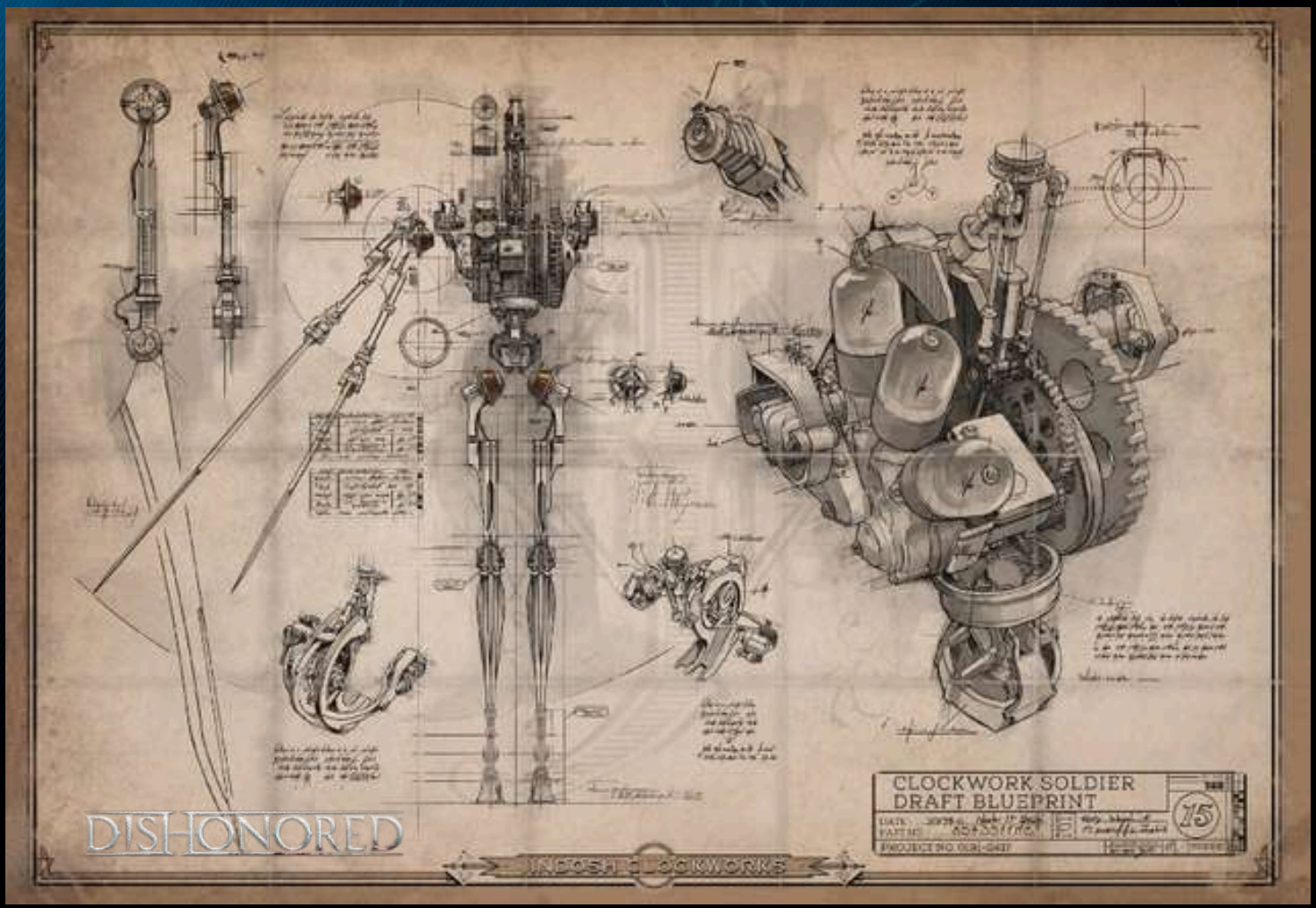
ARTWORK

GAMER

DISHONORED™ ARTWORK

GAMER



DISHONORED™ ARTWORK

GAMER

"DEATHLOOP"

GAMER

Deathloop 2021

Deathloop, a first-person shooter by Arkane Lyon and published by Bethesda.

Deathloop exists in the same universe as the Dishonored series and is set in the future after the events of Dishonored: Death of the Outsider.

"DEATHLOOP"

"DEATHLOOP" GAMER

Deathloop 2021

Deathloop is a first-person shooter video game developed by Arkane Lyon and published by Bethesda Softworks.

The game was released on 14 September 2021 for PlayStation 5 and Windows, and on 20 September 2022 for Xbox Series X/S.

DeathLoop received generally favorable reviews from critics, who praised the art design and gameplay.

"DEATHLOOP" GAMER

Deathloop 2021

In Deathloop, the player takes on the role of Colt an assassin stuck in a time loop.

Colt has been tasked to take out eight targets called the Visionaries across the island of Black-reef before midnight.

If Colt leaves even one alive it will cause the time loop to reset and undo his work.

"DEATHLOOP" GAMER

Deathloop 2021

The player uses a combination of stealth, parkour, attack skills, guns, gadgets, and powers as in Arkane Lyon's previous games in the Dishonored series to move about the game world.

DeathLoop received generally positive reviews upon release.

"DEATHLOOP"

SINGULARITY

GAMER

Singularity is a 2010 first-person shooter survival horror video game developed by Raven Software and published by Activision and released for Windows, PlayStation 3 and Xbox 360.

Singularity is a first-person shooter with horror elements.

SINGULARITY

SINGULARITY GAMER

A main gameplay device is an artifact known as the Time Manipulation Device.

The Time Manipulation Device is powered by an E-99 core, and can manipulate time.

SINGULARITY

SINGULARITY GAMER

The Time Manipulation Device can move an object backwards or forwards in time, attract something and hold it indefinitely, or send a pulse of energy that can stun or kill enemies.

The Time Manipulation Device can only affect living beings or objects that have been in contact with E-99.

Some living beings, like the Spetsnaz troops who are covered in heavy armor designed to repel E-99, are immune as well.

SINGULARITY GAMER

The game begins when an electromagnetic surge from an uninhabited island called Katorga-12, once held by the Soviet Union, damages an American spy satellite.

SINGULARITY GAMER

A group of U.S. Recon Marines, which includes the protagonist, Captain Nathaniel Renko, goes to investigate.

Another surge disables the unit's helicopter, and it crash lands on Katorga-12. Following the crash, Renko begins to phase between the present and 1955, the date of a catastrophic accident on the island.

SINGULARITY

SINGULARITY GAMER

He arrives in 1955 just in time to save a scientist named Nikolai Demichev from dying in a fire.

Back in the present, Renko discovers that Demichev has taken over the world. He is captured by Demichev's soldiers.

Singularity received "generally favorable reviews" on all platforms.

SINGULARITY

DINO CRISIS

GAMER

Dino Crisis is a survival horror and action-adventure video game series created by Shinji Mikami and developed and published by Capcom.

Dino Crisis takes place on a fictional location known as Ibis Island in the year 2009.

In Dino Crisis a Secret Operation Raid Team has sent an agent.

During the Agents recon mission, he learns that Dr. Edward Kirk, a world-renowned scientist who was reported dead three years ago.

DINO CRISIS

DINO CRISIS

GAMER

Dr. Edward Kirk is leading a secret weapons project within the facility.

Secret Operation Raid Team sends four agents to acquire Kirk and return him to custody.

The team arrives on the island under the cover of darkness, dropping in via parachute.

Cooper is blown off course and lands in the jungle away from the others.

Lost in the dark, he is chased down by a Tyrannosaurus and eaten.

The other three agents, unaware of his death, proceed with the mission.

Dino Crisis was met with mostly positive reviews.

DINO CRISIS 2 GAMER

Dino Crisis 2 is an action-adventure video game developed by Capcom Production Studio and published by Capcom for the PlayStation in 2000.

It is the second installment in the Dino Crisis series, with designer Shu Takumi taking over as game director from Shinji Mikami from the first game.

DINO CRISIS 2

DINO CRISIS 2 GAMER

The narrative continues the story of special operative Regina, who must deal with the fallout of a time-distorting event which transports a research base and the surrounding area through time.

Regina and team leader Dylan Morton must battle against dinosaurs in order to find a way to get back to the present.

DINO CRISIS 2

DINO CRISIS 2 GAMER

Dino Crisis 2 forgoes its predecessor's survival horror gameplay in favor of more arcade-style action elements.

Upon release, Dino Crisis 2 was a critical and commercial success, selling 1.19 million copies on PlayStation, although this was less than its predecessor.

Dino Crisis 2 received "generally favorable reviews"

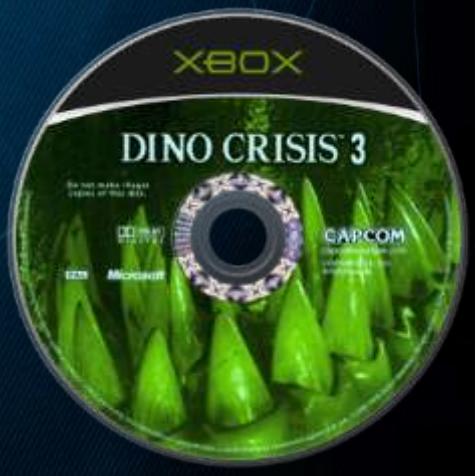
DINO CRISIS 2

DINO CRISIS 3

GAMER

Dino Crisis 3 is an action-adventure video game developed by Capcom Production Studio 4 and published by Capcom for the Xbox.

Dino Crisis series, the gameplay revolves around fighting dinosaurs or other reptiles, but the enemies in this game are not real dinosaurs.



They are mutations created from DNA extracted from various dinosaur species.

The game takes place on a space station.

It is the third and final game in the Dino Crisis series.

DINO CRISIS 3

GAMER

Set in the year 2548, it has been 300 years since Earth lost contact with the colony ship Ozymandias.

The ship has reappeared near Jupiter.

A team called Special Operations And Reconnaissance is sent aboard the probe ship Seyfert to investigate.

Dino Crisis 3 received "mixed to Average reviews.

KINGDOMS OF AMALUR RECKONING GAMER

Kingdoms of Amalur: Reckoning is a 2012 action role-playing game developed by Big Huge Games and published by 38 Studios and Electronic Arts for Windows, PlayStation 3 and Xbox 360.

Reckoning follows the story of the Fateless One, a resurrected person freed from the destiny which binds all of Amalur's people to destruction.

KINGDOMS OF AMALUR
RECKONING GAMER

Gameplay consists of players exploring the Faelands of Amalur, completing quests and fighting a variety of enemies both in field and dungeon environments.

The play style is customized through a combination of weapons types, skill trees, and passive enhancements earned through quests and the Destiny character class system.

KINGDOMS OF AMALUR
RECKONING GAMER

A remastered version subtitled Re-Reckoning was released in 2020 for Windows, PlayStation 4 and Xbox One.

Kingdoms of Amalur: Reckoning

& Re-Reckoning were given scores of mixed to average reviews.

IT CAME FROM THE DESERT

GAMER

It Came from the Desert is a 1989 action-adventure game by Cinemaware.

It was originally released for the Amiga, but later ported to MS-DOS.

CINEMAWARE®

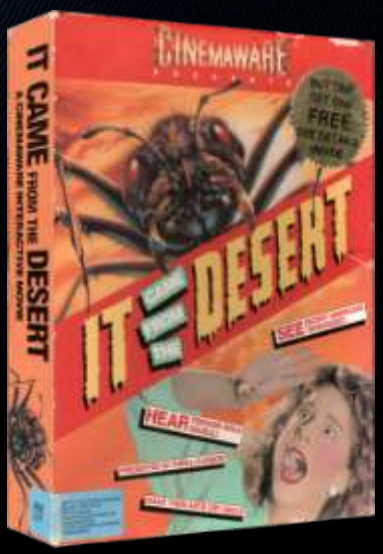
IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

It Came from the Desert II was released in 1990.

The game is inspired by dozens of 1950s monster movies especially the 1954 mutant-ant classic Them!



IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

It Came From the Desert on Amiga/DOS is a Point & Click Action/Adventure game with FPS and overhead sections.

CINEMAWARE®

IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

It is mostly based around detective work, with less puzzle based mechanics and more of a time based exploration mechanic.

Doc, You've been in a car crash. Nothing seriously wrong with you, but we're going to keep you here for a day or so for observation. By the way, Ice is really mad about you wrecking his car. He said he'd be waiting for you at Beverly's Drive-In

CINEMAWARE®

IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

The player assumes the role of Dr. Greg Bradley who comes to remote Lizard Breath, California on June 1st 1951.

CINEMAWARE®

IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

As a geologist, he wants to study a meteor crash site somewhere in the desert south-west of the small town.

K B U G
ON THE AIR
...and to repeat the top story of the hour, the truck containing a potentially deadly plutonium trigger that was hijacked from the Diablo Flats A-bomb test site is still missing. The all points bulletin issued by N.E.S.T. the Nuclear

CINEMAWARE®

IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

Early in the game he learns that the radiation of the meteor has enlarged a local ant population to an enormous size.

CINEMAWARE®

IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

It Came from the Desert is Considered a video game classic.

The game features beautiful graphics that transport you back to 1950s America.

It Came from the Desert has an artistic seriousness while offering well-written plot-driven choices.

CINEMAWARE®

IT CAME FROM THE DESERT

IT CAME FROM THE DESERT

GAMER

It came from the Desert is one of the best action and adventure games of all time with elements of a detective mystery.

It Came From the Desert is easily one of Cinemaware's finest games, lovely to look at and a lot of fun to play.

CINEMAWARE®

IT CAME FROM THE DESERT

SPACE INVADERS

GAMER

Space Invaders

Space Invaders is a 1978 shoot 'em up arcade video game, developed and released by Taito in Japan and licensed to Midway Manufacturing for overseas distribution.

Commonly considered to be one of the most influential video games of all time.

Space Invaders was the first fixed shooter and the first video game with endless gameplay meaning there was no final level or end screen and set the template for the genre.

SPACE INVADERS

GAMER

Space Invaders

The goal is to defeat wave after wave of descending aliens with a horizontally moving laser cannon to earn as many points as possible.

SPACE INVADERS

GAMER

The 1980 Atari VCS version quadrupled sales of the VCS, thereby becoming the first killer app for video game consoles.

More broadly, the pixelated enemy alien has become a pop culture icon, often representing video games as a whole.

Arcade version

Space Invaders was the Rock Star of video games and everybody was playing it at the arcade 1978.

Space invaders has earned its place in history as one of the greatest arcade games of all time.

ATARI ST GAMER

Atari ST is a line of personal computers from Atari Corporation and the successor to the company's 8-bit home computers.

The initial model, the Atari 520ST, had limited release in April–June 1985 and was widely available in July.

It was the first personal computer with a bit mapped color graphical user interface,using a version of Digital Research's GEM interface / operating system from February 1985.

ATARI ST

ATARI ST GAMER

In the early 1990s, Atari released three final evolutions of the ST with significant technical differences from the original models: TT030 (1990), Mega STE (1991), and Falcon (1992).

Atari discontinued the entire ST computer line in 1993, shifting the company's focus to the Jaguar video game console.

ATARI ST

ATARI ST GAMER

The Atari ST Used The Gem Operating system which was fast and very user friendly very similar to the apple mac operating system.

The Atari ST low cost, built-in MIDI ports, and fast, low-latency response times made it a favorite with musicians.

Atari ST Range computers where very powerful computers at reasonable price.

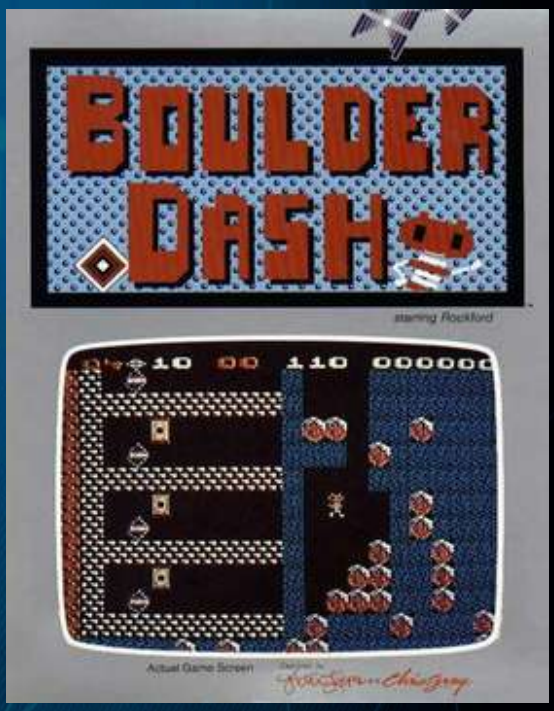
ATARI ST

BOULDER DASH

GAMER

Boulder Dash

Boulder Dash is a 2D maze-puzzle video game released in 1984 by First Star Software for Atari 8-bit computers.



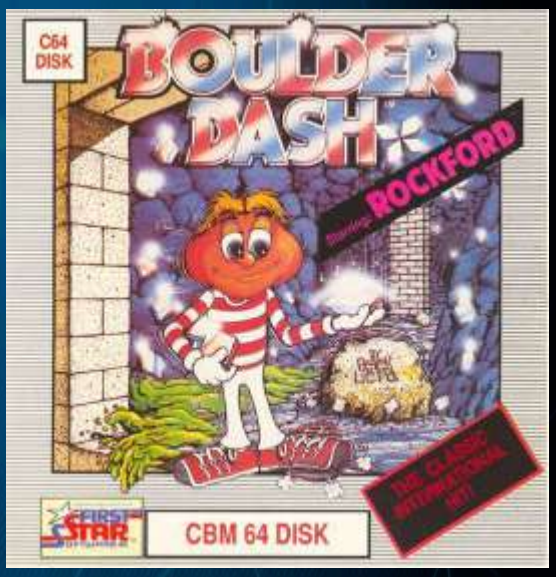
It was created by Canadian developers Peter Liepa and Chris Gray.

The player controls Rockford, who collects treasures while evading hazards.

BOULDER DASH

GAMER

Boulder Dash was ported to many 8-bit and 16-bit systems and turned into a coin-operated arcade video game.



It was followed by multiple sequels and re-releases and influenced games such as Repton and direct clones such as Emerald Mine.

Rockford drops a series of boulders on butterflies which explode into diamonds and fall down the shafts.

BOULDER DASH

BOULDER DASH

GAMER

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Rockford drops a series of boulders on butterflies which explode into diamonds and fall down the shafts.

Boulder Dash takes place in a series of caves, each of which is laid out as rectangular grid of blocks.

BOULDER DASH

BOULDER DASH

GAMER

The game is known for launching its own genre of action-puzzle 'digging & collection' games.

It has evolved over the years with more than 400 newly designed levels across different versions.

BOULDER DASH

BOULDER DASH

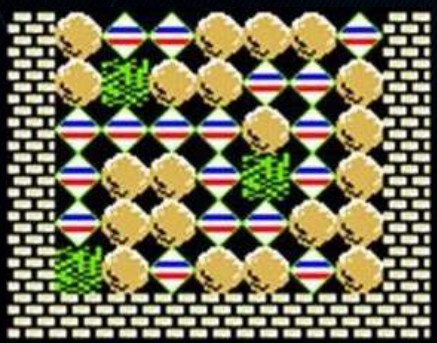
GAMER

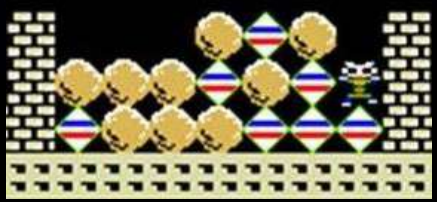
There are different versions of Boulder Dash available, including the original 1984 version which you can play for free online.

There are also newer versions for iOS, Android, Steam, and Switch with updated graphics and levels.

Each version may have its own specific controls and features.

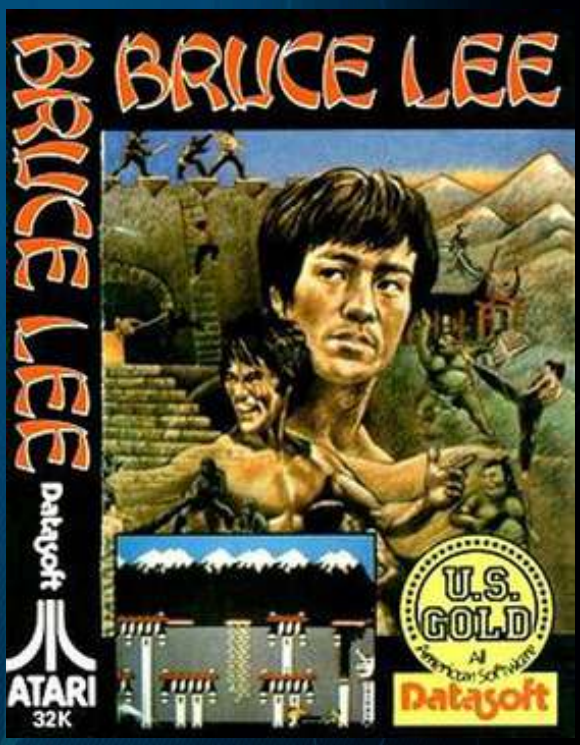
Boulder Dash is still a highly additive maze game and is still fun to play even to this day.





BOULDER DASH

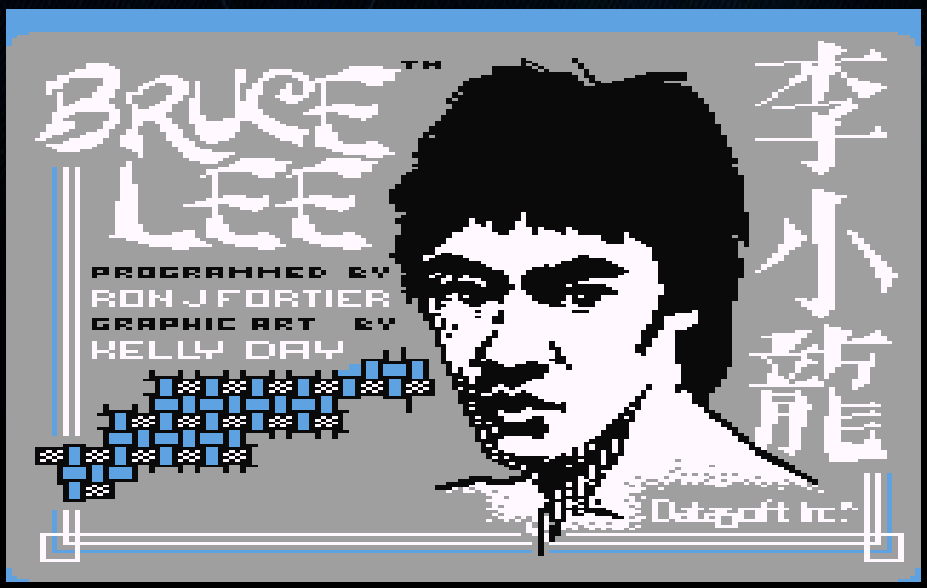
BRUCE LEE GAMER



Bruce Lee is a platform game written by Ron J. Fortier for Atari 8-bit computers and published in 1984 by Datasoft.

The player takes the role of Bruce Lee, while a second player controls either Yamo or alternates with player one for control of Bruce Lee.

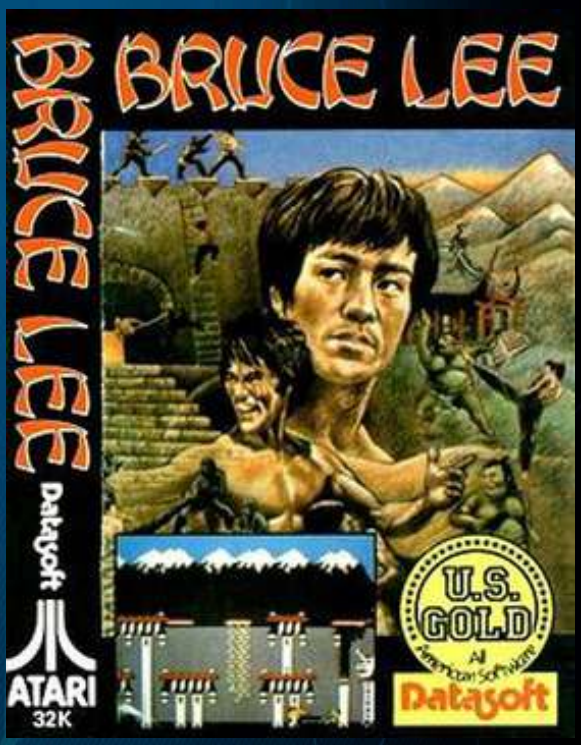
Commodore 64 and Apple II versions were released the same year 1984.



BRUCE LEE GAMER

The game was converted to the ZX Spectrum and Amstrad CPC and published by U.S. Gold.

It was the first U.S. Gold release featuring a famous individual.



An MSX version was published in 1985 by Comptiq.

Bruce Lee received Average reviews.

REMEMBER ME

GAMER

Remember Me is a 2013 action-adventure game published by Capcom.

The game's plot focuses on Nilin, a memory hunter working for an underground resistance called the Errorists.

REMEMBER ME

REMEMBER ME

GAMER

When the game starts, she has been stripped of nearly all her memories by mega corporation Memorize.

With the help of a mysterious man named Edge, she goes on a quest to bring down Memorize and recover her lost memories.

REMEMBER ME

GAMER

Throughout the story, she is permitted to use her Memory Remix power to ultimately refurbish people's recollections.

The combat consists of a modified combo system called Pressen.

REMEMBER ME

REMEMBER ME

GAMER

Remember Me was released for PlayStation 3, Windows, and Xbox 360 in June 2013.

The game received mixed reviews from critics upon release; praise was given to its world design.

PREY

GAMER

Prey is a 2017 first-person shooter immersive sim video game developed by Arkane Austin and published by Bethesda Softworks.

The game was released for PlayStation 4, Windows, and Xbox One on May 5, 2017.

Prey takes place in an alternate timeline in which an accelerated Space Race resulted in mankind taking to orbital stations far earlier.

PREY

GAMER

Prey is a first-person shooter with role-playing and stealth elements set in an open world environment.

The player takes the role of Morgan Yu, a human aboard a space station with numerous species of hostile aliens known collectively as the Typhon.

PREY

PREY

PREY GAMER

Typhon escape confinement, the player uses a variety of weapons and abilities, some of which are derived from the Typhon themselves, to survive while looking to escape the station. The player gains access to areas of Talos I by acquiring key items and abilities, eventually allowing the player to explore the station in an open world setting.

PREY

PREY GAMER

The game combines elements of first-person shooters, role-playing video games, stealth games, immersive sims, and Metroidvanias in its design.

The game has multiple endings.

Prey received "generally favorable" reviews from critics.

ENSLAVED
ODYSSEY TO THE WEST

GAMER

Enslaved: Odyssey to the West is a 2010 action-adventure game developed by Ninja Theory and published by Namco Bandai Games.

Enslaved, it was released on PlayStation 3 and Xbox 360 in October 2010.

ENSLAVED
ODYSSEY TO THE WEST

GAMER

Enslaved odyssey to the west is loosely based on the novel Journey to the West.

The game is set 150 years in a future post-apocalyptic world following a global war.

Only remnants of humanity survive, along with the still active war machines left over from the conflict.

ENSLAVED
ODYSSEY TO THE WEST

GAMER

Enslaved: Odyssey to the West received generally positive reviews from critics, who praised its graphics, world design and script.

ENSLAVED
ODYSSEY TO THE WEST

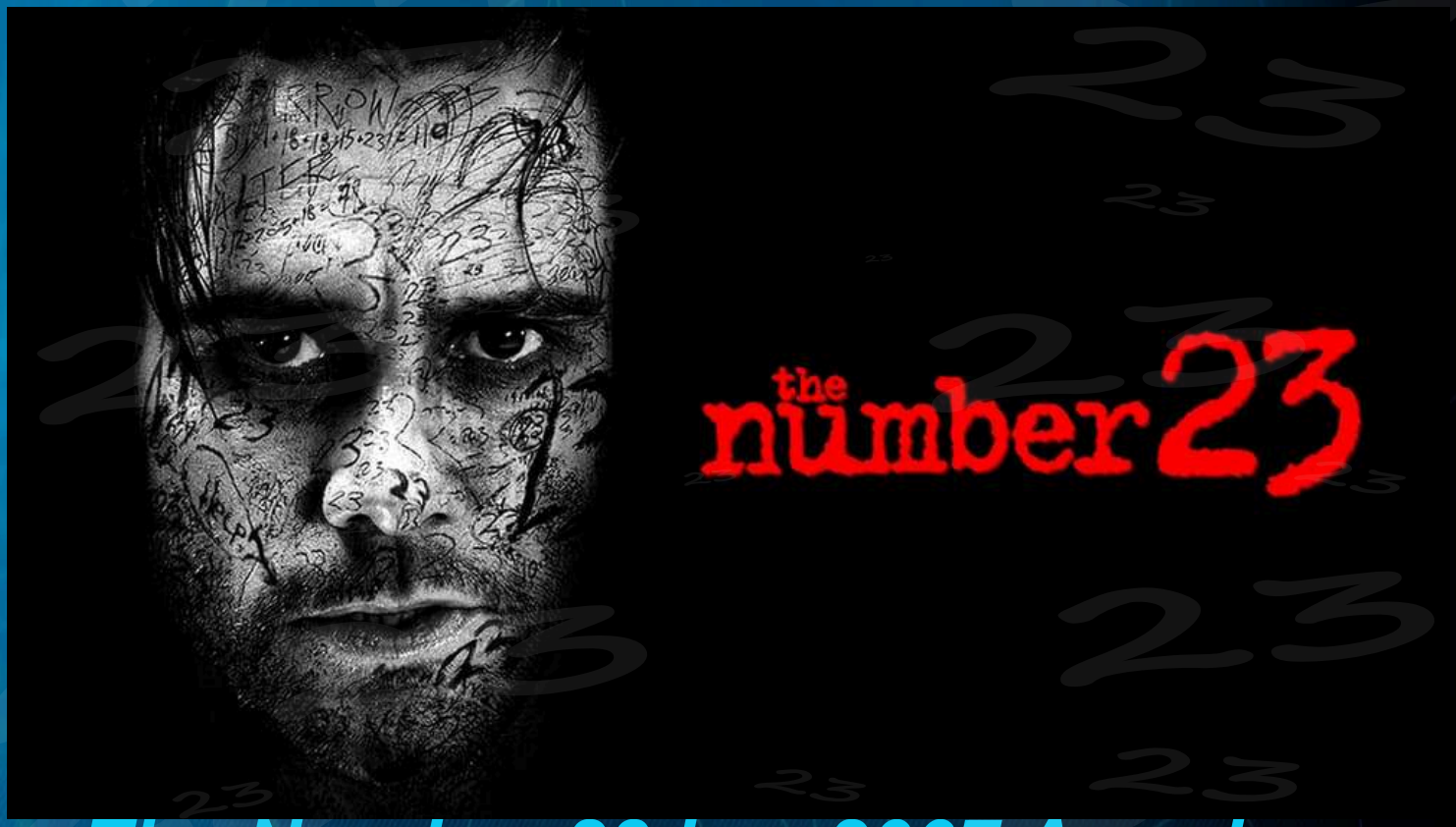
GAMER

The game's story follows Monkey who is forced to escort Trip home safely after they survive a ship crash.

Players play as Monkey, who must combat enemies using his staff from a third-person perspective, engage in different platforming challenges and solve puzzles.

the number 23

GAMER



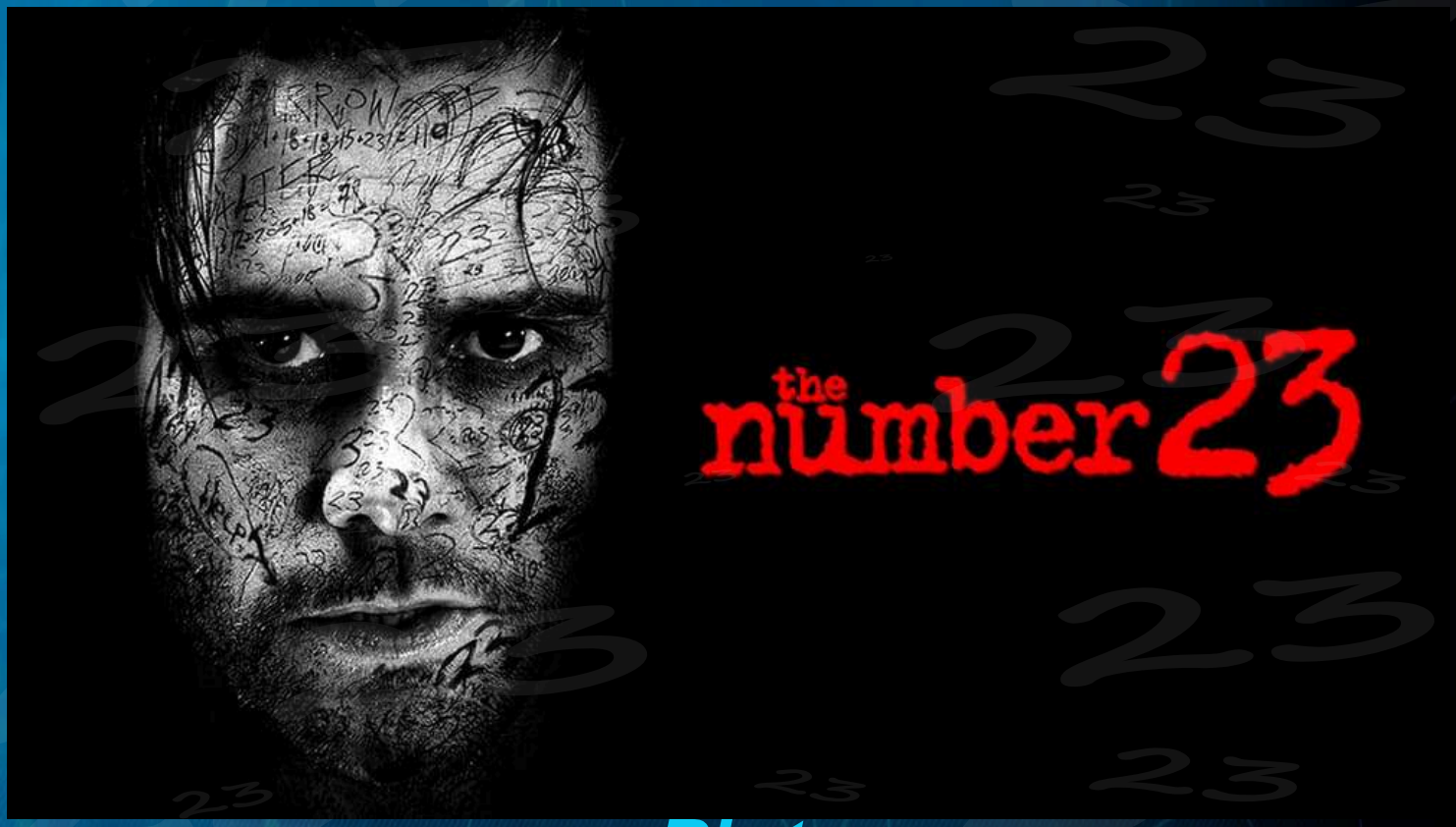
The Number 23 is a 2007 American thriller film written by Fernley Phillips and directed by Joel Schumacher, his 23rd film.

Jim Carrey stars as a man who becomes obsessed with the 23 enigma once he reads about it in a strange book that seemingly mirrors his own life.

The film was a financial success, grossing $77.6 million.

the number 23

GAMER



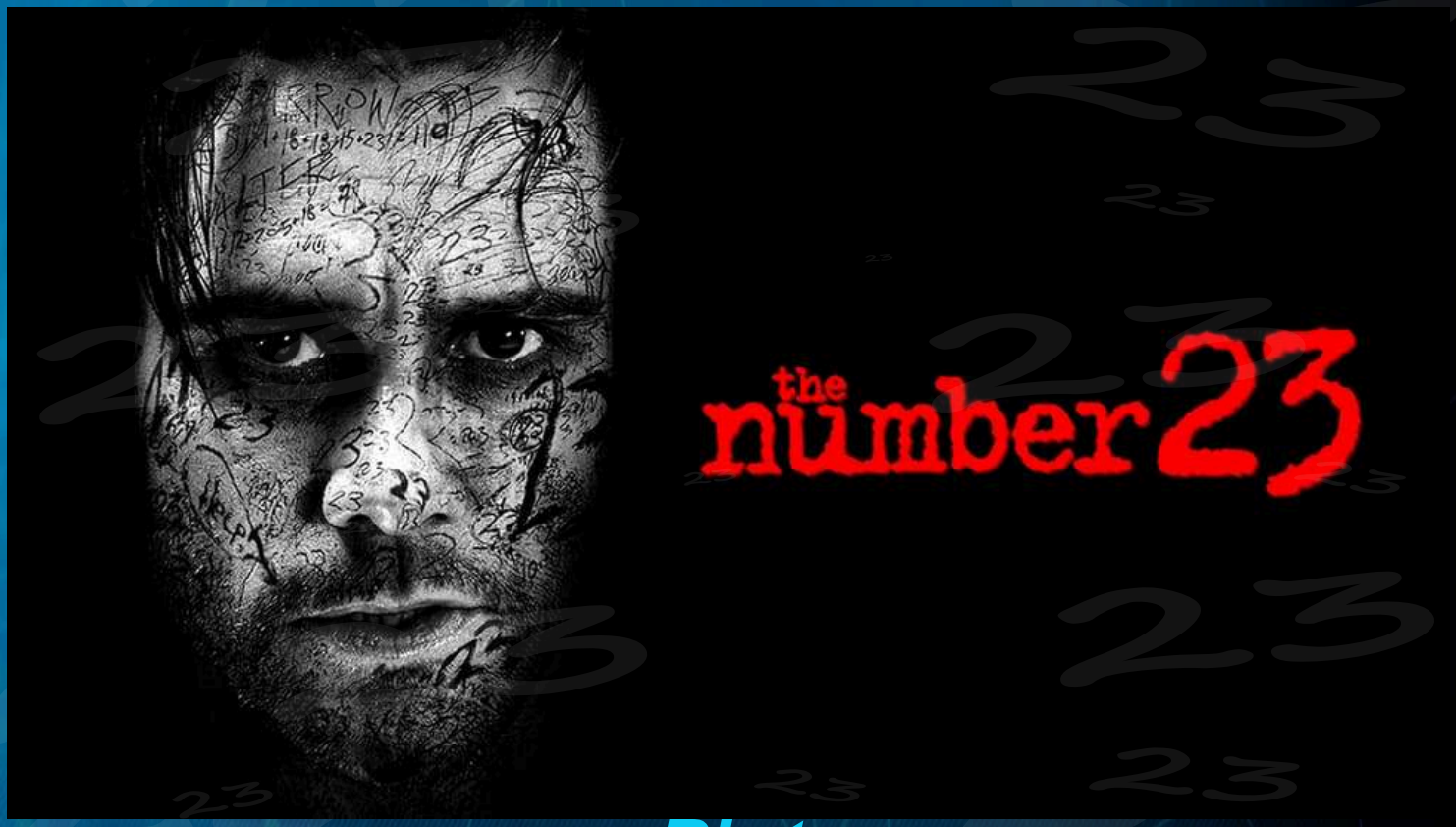
Plot

On Walter Sparrow's birthday his wife Agatha gives him a book titled The Number 23, written by Topsy Kretts, as a birthday present.

Walter starts reading the book and notices striking similarities between himself and the main character, a detective named "Fingerling". Fingerling is obsessed with the 23 enigma.

the number 23

GAMER



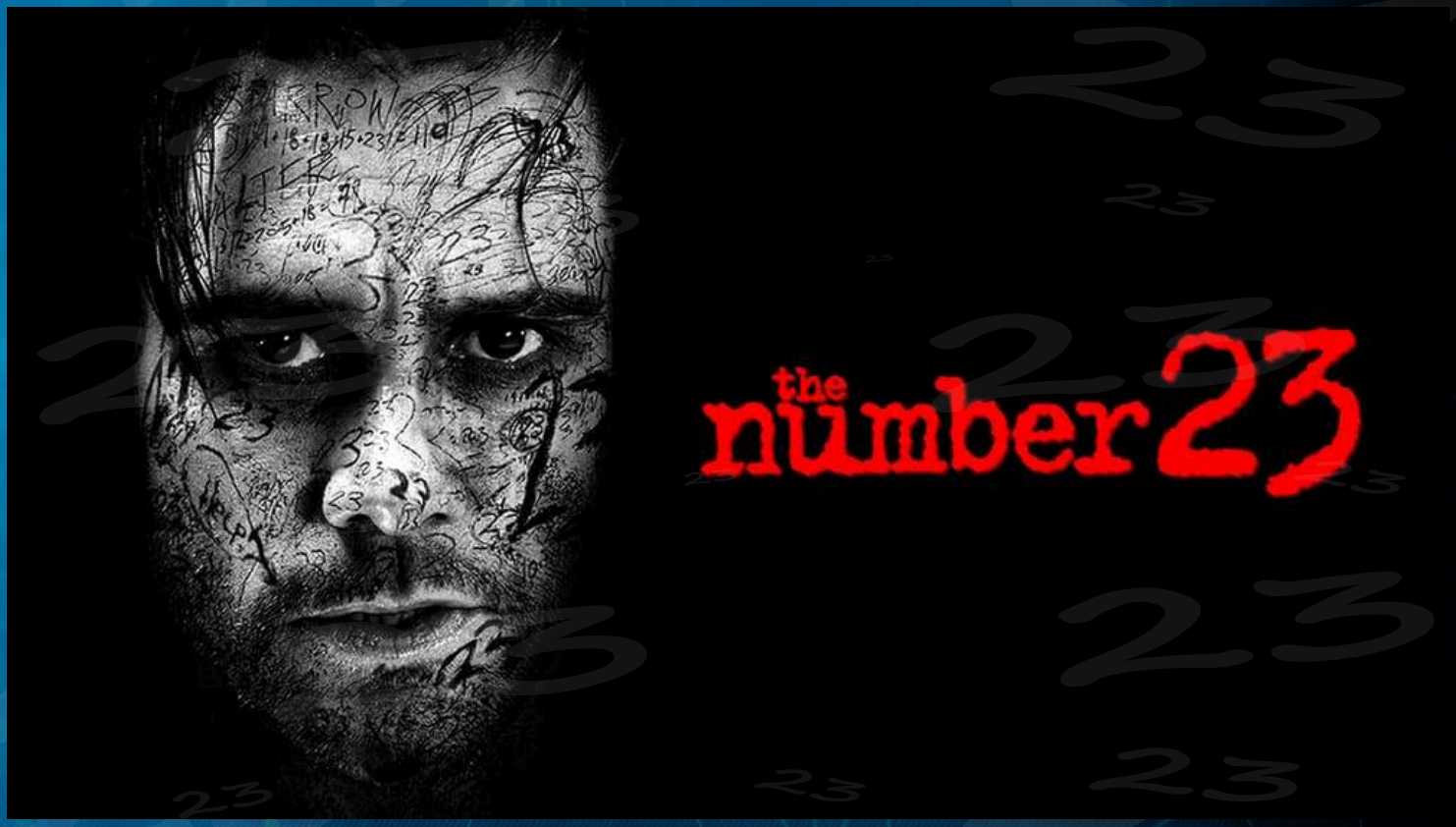
Plot

The idea that all incidents and events are directly connected to the number 23.

Walter too becomes obsessed with the number 23 and attempts to uncover the mystery of the book's author.

the number 23

GAMER



The credits begin with a Bible verse (Numbers 32:23), which reads: "Be sure your sin will find you out."

The Number 23 is a great movie.

Jim Carrey performance was outstanding in the role as Walter Sparrow.

Jim Carrey was able to explore the darker edges of his personality, which was great to be honest.

THUNDERHAWK

GAMER

Thunderhawk, is a combat flight simulation video game developed and published by Core Design.

ThunderHawk was for released for Amiga and MS-DOS in 1992.

A remake was made and published by JVC Musical Industries for Sega CD in 1993 and for MS-DOS in 1996.

An Atari Jaguar CD port was planned but never released.

In the game, the player flies a fictional AH-73M attack helicopter.

SEGA MEGA DRIVE

CORE

SEGA MEGA-CD

THUNDERHAWK

GAMER

The game consists of several campaigns for each one of ten world areas.

The campaigns are themed around real events or activities in these areas (e.g. escorting a UN humanitarian convoy during the Bosnian War, fighting pirates in the South China Sea, etc.

CORE

SEGA
MEGA-CD

THUNDERHAWK

GAMER

The game consists of several campaigns for each one of ten world areas.

The campaigns are themed around real events or activities in these areas (e.g. escorting a UN humanitarian convoy during the Bosnian War, fighting pirates in the South China Sea, etc.

CORE

SEGA
MEGA-CD

THUNDERHAWK

GAMER

In Thunderhawk, you take on the role of a pilot and gunner of a top-secret AH-73M helicopter.

The game involves completing a series of operations or campaigns in various locations around the world, from the Middle-East to Alaska.

Some missions are based on actual conflicts.

Thunderhawk is fun game to play.

I enjoyed playing the game on Sega CD and it was one of my favorite games on the Sega CD console.

CORE

SEGA MEGA DRIVE

SEGA MEGA-CD

PRIMAL RAGE

GAMER

Primal Rage is a fighting game developed and released by Atari Games for arcades in 1994.

PRIMAL RAGE
UNLEASH THE FURY OF RAGE!
· AWESOME FIGHTING ACTION !
· OUTRAGEOUS STOP-MOTION ANIMATION !
· DYNAMITE PULSE-POUNDING AUDIO !
· SEVEN PLAYER-SELECTABLE CHARACTERS !
ATARI

The game takes place on a post-apocalyptic version of Earth called "Urth".

Players control one of seven prehistoric beasts, that battle each other to determine the planet's fate.

Unlike most fighting games, where the special moves are performed by moving the joystick followed by pressing one or more buttons, Primal Rage features a system where the player holds down certain buttons, then performs the joystick movements.

GAMER

Later revisions of the arcade game added the ability to perform special moves in the more traditional way, with motion followed by button presses, but kept the original method as well.

A massive meteor strike has devastated Earth.

A primordial rainforest covers the land and the continental landmass has shifted into the shape of a fire-breathing dinosaur skull.

Primal Rage was released for arcades by Time Warner Interactive during August 1994.

The game was released in two variants: a standard 25" cabinet and a deluxe 33" cabinet.

GAMER

Commercial ports of the title include: 3DO Interactive Multiplayer, 32X, Amiga, Atari Jaguar CD, Game Boy, Game Gear, MS-DOS, PlayStation, Sega Genesis, Sega Saturn and Super Nintendo.

Primal Rage was a major commercial success, although Atari Games derived more profit from its merchandising than from the game itself.

Primal Rage received average Reviews on release.

DEATHTRAP Dungeon

GAMER

Ian Livingstone's Deathtrap Dungeon is an action-adventure video game developed by Asylum Studios and published by Eidos Interactive for PlayStation and Microsoft Windows in 1998.

It is based on the adventure game book Deathtrap Dungeon written by Ian Livingstone, and published by Puffin Books in 1984.

DEATHTRAP Dungeon

DEATHTRAP Dungeon

GAMER

The game is a third-person action-adventure, with the player taking the role of an adventurer either the Amazon "Red Lotus" or the barbarian "Chaindog".

As the player you receive an invitation from a wizard to explore a series of dungeons and must overcome both monsters and traps to find riches.

Deathtrap Dungeon received mixed reviews.

DEATHTRAP Dungeon

DEATHTRAP Dungeon

GAMER

ARTWORK

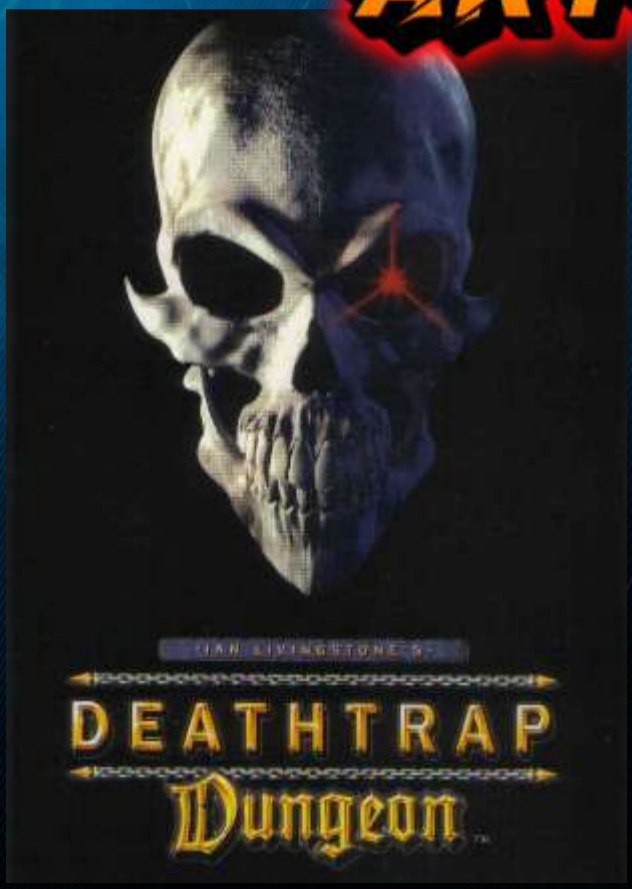
Game:Deathtrap Dungeon, 1998

DEATHTRAP DUNGEON

DEATHTRAP Dungeon

GAMER

ARTWORK



DEATHTRAP DUNGEON

GAMER

Video Game Quiz

1) What year Was Dishonored Released ?

2) In What video game do you play as Corvo Attano ?

3) It Came From the Desert was Inspired by what type of movies ?

GAMER

Video Game Quiz

1) What year Was Dishonored Released ?

2012

2) In What video game do you play as Corvo Attano ?

Dishonored 1 & 2

3) It Came From the Desert was Inspired by what type of movies ?

1950s monster movies especially the 1954 mutant-ant classic Them!

GAMER

Video Game Quiz

4) What year was Space Invaders Released in the Arcades ?

5) The Atari ST Range of computers used which operating system ?

6) Repton and Emerald Mine are Clones of Which Computer game ?

GAMER

Video Game Quiz

4) What year was Space Invaders Released in the Arcades ?

1978

5) The Atari ST Range of computers used which operating system ?

GEM interface / operating system.

6) Repton and Emerald Mine are Clones of Which Computer game ?

Boulder Dash

GAMER

GAMER VIDEO GAME WORD SEARCH

I D H R D U N W A L L K S
O E B R I G M O R E V D I
R A K W S A E N A K B I N
R T F E H M R S T I R N G
A H L F O A G D A N U O U
B L E L N L U E R G C C L
V O U I O U T S I D E R A
R O H E R R A E O O L I R
S P A C E B A R E M E S I
U U C G D E M T S S E I T
T C D U I N V A D E R S Y
R E C K O N I N G U N U N
S I O N O A D O C O L N R

AMALUR ATARI BRIGMORE BRUCELEE DEATHLOOP DESERT
DINOCRISIS DISHONORED DUNWALL INVADERS KINGDOMS
OUTSIDER RECKONING SINGULARITY SPACE

GAMER

GAMER VIDEO GAME WORD SEARCH -

ANSWERS SHEET

I D H R D U N W A L L K S
O E B R I G M O R E V D I
R A K W S A E N A K B I N
R T F E H M R S T I R N G
A H L F O A G D A N U O U
B L E L N L U E R G C C L
V O U I O U T S I D E R A
R O H E R R A E O O L I R
S P A C E B A R E M E S I
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T C D U I N V A D E R S Y
R E C K O N I N G U N U N
S I O N O A D O C O L N R

AMALUR ATARI BRIGMORE BRUCELEE DEATHLOOP DESERT

DINOCRISIS DISHONORED DUNWALL INVADERS KINGDOMS

OUTSIDER RECKONING SINGULARITY SPACE

DINO CRISIS

MATURE M

"IF RESIDENT EVIL MADE YOU JUMP OUT OF YOUR SEAT, THEN THIS IS GOING TO MAKE YOU HIDE IN YOUR CLOSET." – PSM

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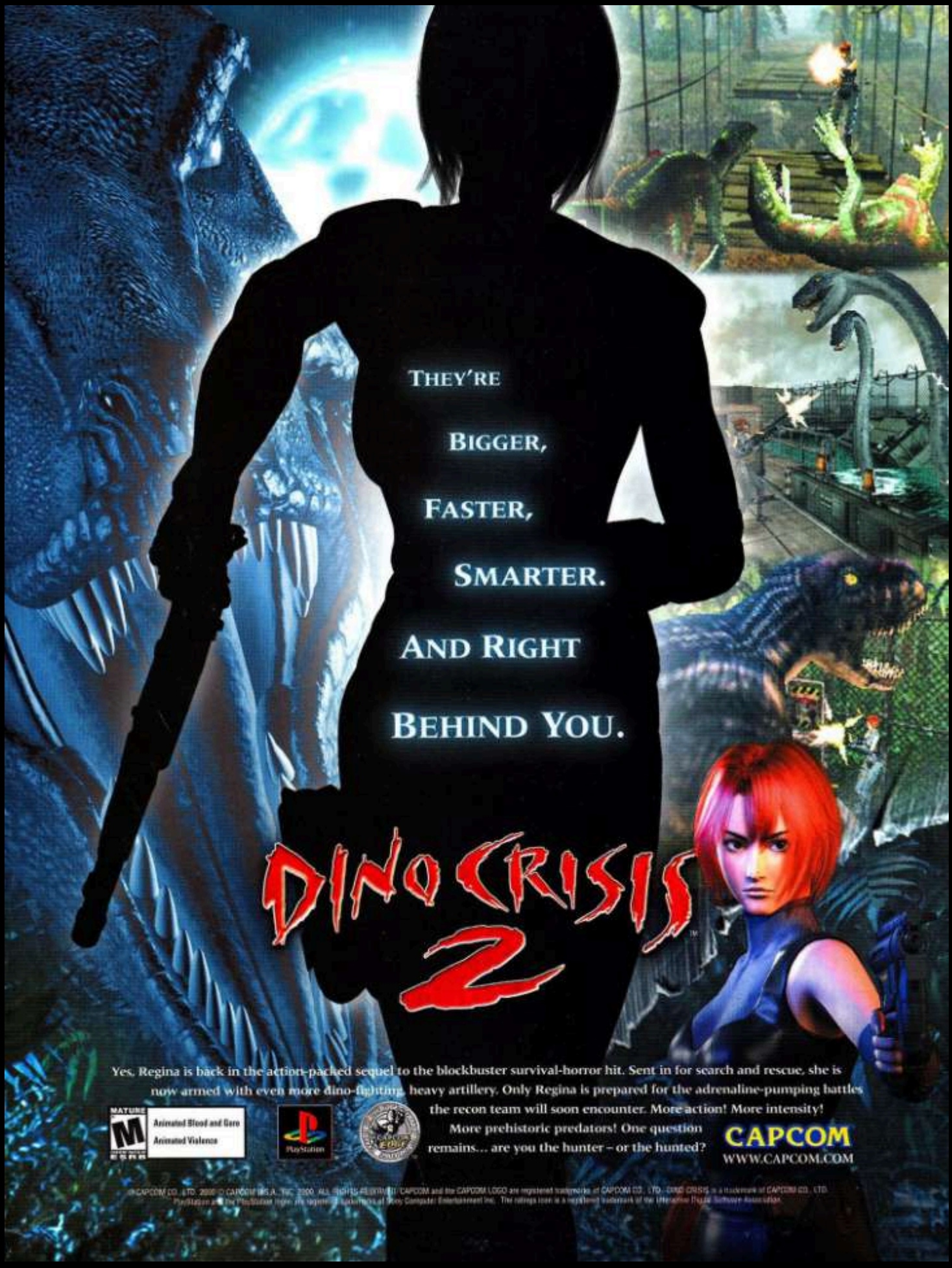
THEY'RE
BIGGER,
FASTER,
SMARTER.
AND RIGHT
BEHIND YOU.
DINO CRISIS 2
Yes, Regina is back in the action-packed sequel to the blockbuster survival-horror hit. Sent in for search and rescue, she is now armed with even more dino-fighting, heavy artillery. Only Regina is prepared for the adrenaline-pumping battles the recon team will soon encounter. More action! More intensity! More prehistoric predators! One question remains... are you the hunter – or the hunted?
MATURE
M
Animated Blood and Gore
Animated Violence
PlayStation
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Nonlinear gameplay, blistering day and night battles, and advanced tactical combat.

The Best of Role-Playing

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Defeat Mephisto™ in the Ultimate Battle!
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SILVER SURFER
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